

Indiana Golf Association/Indiana Section PGA
PACE OF PLAY POLICY
Two Checkpoint System

The Indiana Golf Association and the Indiana PGA have implemented a two checkpoint pace of play policy. This policy will be used at many of our championships with the intention of improving the pace of play. If you have any questions, please contact the Indiana Golf Office Tournament Department at 800-779-7271.

CHECKPOINT SYSTEM

- Timing checkpoints will be established on holes #9 and #18.
- Groups will be penalized if they are out of position and are over their allotted time.
- First group of the day is penalized if they are over their allotted time unless they catch the last group on a two tee start.

PENALTIES

- All players in a group in breach of the pace of play policy at any checkpoint are subject to penalty.
- Penalty for first breach in a round is 1 stroke for each player in the group.
- Penalty for second breach in a round is an additional 2 strokes for each player in the group.
- Breach of first checkpoint will be rescinded if the group completes play on time or in position.
- Players/groups will not receive warnings.

ALLOTTED TIME

The allotted time is the maximum time allowed to complete play of the course or the holes between checkpoints. The allotted time is predetermined by the Tournament Committee and may be adjusted between rounds. Time for ball searches, rulings, and walking or travel time between holes is included in the allotted time. The allotted time for each course will be provided to competitors prior to play. **Completion Time:** The completion time is measured when the flagstick goes in the hole once all competitors have holed out

OUT OF POSITION

Groups are considered out of position when they complete the checkpoint hole more than 15 minutes behind the group they are following.

NOTIFICATION

Any group that completes a checkpoint hole in breach of the pace of play policy will be verbally notified by an Official. Officials at checkpoints should never be confronted. Penalties are to be added to the checkpoint hole the group was in breach of the policy.

CONCERNED PLAYERS AND APPEALS

A player concerned about slow players in his/her group should first remind that player of the pace of play policy and encourage them to play more efficiently. The concerned player may, before or after penalties are assessed, request an Official to monitor the group.

APPEALS AND RESCINDED PENALTIES

Appeals for exceptional situations will be considered only in the scoring area after the completion of the round and prior to the return of a player's scorecard. A group who received a penalty on the first checkpoint hole, who finishes the round under the allotted time or within 15 minutes of the group in front of them, will have their penalty rescinded.